

Argent Torus Keep

“Brother to Brother, We Honor Our Oaths”

A Barony within the Empire of Medieval Pursuits

Argent Torus Keep is located in Grayson, Kentucky. We are a Barony of travelers from many lands consisting of warriors and artisans. Our goal is to be a place of learning, fun, and creativity, which is inclusive of all who wish to experience the Middle Ages and the EMP.

“We strive to be honorable, respectful, kind, courageous, virtuous, honest, generous, humble, and self-disciplined. We strive to make these a way of life in our daily journey.”

We live by the motto “Deeds, not words.”

Time Period / Place: Argent Torus Keep focuses on the era of the Crusades, roughly 1095 C.E. up to Sir William Marshall and the Knightly Virtues.

Heraldry: Gules field, Ring Argent, dragon’s tail



Leadership:

1. All leaders must be members in good standing with the EMP and the Barony for a period not less than one (1) year.
2. All leaders are expected to participate in events, appropriate meetings, and Barony functions to the best of their ability.
3. All leaders must remember, they are servants of the Barony.
4. All titles are null and void following the end of their service term.
5. At no time can a member in a leadership position use that position for favors, monetary or otherwise.
6. All leaders are expected to assist with recruiting efforts so others can enjoy the fun!

Baron/Baroness

1. The Argent Torus Keep is protected by a Baron/Baroness-who is chosen by Right of Combat.
 - a. The Baron/Baroness is the Lord Commander
 - b. **June** of Each year a tournament will be held for the Right to Challenge the Baron/Baroness.
2. The position of Baron/Baroness may continue with no term limit as long as he/she can defend the seat. (moved)
3. Multiple Challengers
 - a. If more than one challenger declares, a tournament will be held until there is a single challenger.
 - b. The winner of the tournament will face the Baron/Baroness in combat.
 - b.i. A Baron or Baroness who does not fight in martial competition may choose unto themselves a Champion to fight in their stead.
 - b.ii. A chosen Champion may not have fought as a Champion in the prior's year's tournament.
 - c. No Challengers
 - c.i. If there are no challengers, the Baron/Baroness will continue to serve in their position.
 - d. Resignation
 - d.i. If the Baron/Baroness chooses to resign or retire from their, the tournament will be held, and the winner will be the new Baron/Baroness beginning the end of the tournament.
 - d.ii. The tournament will be held to determine the next Baron/Baroness at a time not to exceed sixty (60) days from their departure.

Offices and Appointments

1. The Baron/Baroness (by right of arms) will also hold the title of Lord Commander
2. Captain of the Guard will be the assistant to the Lord Commander and shall assist with the recruiting and training of all warriors.
3. Sergeant at Arms is the adjutant for the captain and assists in all capacities as commanded.
4. Operations Officer is responsible for supplies and resources.
5. Other officers may be appointed as deemed necessary by the Lord Commander.

Awards

1. The Baron Commander may, at their discretion, award those in loyal service who have shown their prowess and/or skills.
 - a. Lions Tooth is the award for martial prowess.
 - b. Falcon's Eye is the award for archery
 - c. Crafter's Hand is the award for Arts and Sciences
 - d. Servant's Heart is the award for Service