

Castle Dauntless

Formally (Outpost of the Compagnia Nera)

Castle Dauntless will be comprised of all people who would come together under our banner to foster the study and recreation of medieval armored combat arts and medieval history and to make locales available for practice, tournaments, and medieval events such as Grand Melees and Skirmish/War scenarios.

Heraldry

Quarterly sable and azure, in pale a sun argent eclipsed pale wise sable and azure and a horse rampant contouring argent.

Location

Castle Dauntless will be centered around 37690. 1072 Oakland Rd Telford Tn 37690

Castle Dauntless will also have a Fort Site at Elchenburg Castle Farm, 2239 Center Rd, Booneville NC 27011

Armatura Artis (Armored Arts)

The focus of Castle Dauntless will be Medieval Era grand events and Medieval Historical recreation based on the Medieval tournament and chivalric armored displays. Combat will include Rattan Waster Combat, Rebated Steel Combat, and Armored Cut and Thrust styled combat.

As such, time periods starting from Roman era through the Late Medieval Period, culminating at the end of the 16th Century will be included in this group.

Castle Dauntless's goal is to allow for not only training in various armored combat forms, but to allow for the display of such in chivalric tournaments, melee, and war scenario combat events.

All combat will comply with Empire of Medieval Pursuits laws and regulations.

Membership

Anyone may join Castle Dauntless and be a contributing member. A contributing member is one considered to be active and adding to the efforts of the Castle Dauntless group.

A member does not need to participate in Armored Combat. This allows people who are interested in other aspects of medieval history to play a role in making Castle Dauntless events as immersive as possible. Artisans, Clothiers, Musicians, as well as members of other types of guilds that would have been prevalent in the medieval period, are encouraged to participate and help create a medieval atmosphere for all those who attend The Black Company events.

The motivation of Castle Dauntless is to encourage new members, promote historical research, and provide a community that is welcoming, inspiring, and allows for all involved to express their passion for medieval history.

Events

Castle Dauntless will hold events similar to those seen in period. Tournaments, Grand Melee, and War Scenarios are examples of the types of events which may be held.

The Event organizers will determine combat conventions to honor all styles of combat to be able to involve as many fighters as possible. Combat will always be of the armored type.

As this is a medieval history recreation group, all attempts will be made to remove the mundane from all events. Members should strive to immerse themselves fully in the past when possible.

It is Castle Dauntless's intent to foster the love of everything medieval at events.

Leadership

Castle Dauntless leadership hierarchy will be based on a feudal military standard. The leader will hold the title of Lord (or Lady) Captain for a 2 year Term.

The current Lord Captain position will be held by John MacFingone (MKA John McKinney)

The Lord Captain will appoint from volunteers a Deputy to hold the Title of Lieutenant, This will also be a 2 year term, but can be extended if the Lieutenant is asked by the incoming new Lord Captain to stay and the Lieutenant chooses to do so. The Lord Captain may replace the Lieutenant at any time if they cannot fulfill their duties.

The Lord Captain may appoint 3 members of the Lord Captains Council (rank of Sergeant) (Council Members do not have to participate in armored combat to be named such) to help lead and organize events and tournaments as they see fit. These will also be held for a 2 year term. A new incoming Lord Captain may choose to extend a Council Members term if the Council

Member also agrees. A Council Member may be replaced by the Lord Captain if they cannot fulfill their duties.

Castle Dauntless finances will be handled by an Exchequer, who will hold this position for 2 years. It is a strictly volunteer position and will be appointed by the Lord Captain. The Exchequer will find and train a replacement that is acceptable to the Lord Captain. The Exchequer can be replaced at any time by the Lord Captain if they cannot fulfill their duties. (Rank of Warrant Officer) also the rank of Annalist.

The position of Lord Captain will be rotated every 2 years. There will be a martial tournament to determine who will be named Lord Captain for a term. The current Lord Captain will determine tournament type and conventions, and may participate to retain his/her leadership role if they choose. Tournament information will be posted at least 2 months prior to the date of the tournament. A champion may be chosen to fight in one's stead.

If confidence in a Lord Captain is lost, he may be challenged to a duel. The Lieutenant, any Sergeants, and 2 members of the group (one chosen by the Lord Captain and one chosen by the challenger) will look at the merits of the challenge and decide if a duel challenge is just. If it is decided the challenge has merit, at the first possible opportunity the duel will be fought according to EMP standards and with agreement with both parties on combat conventions.

Challenges to the Lord Captain's position may only occur after at least a 6 month term has been completed by a Lord Captain.



Website

<https://www.facebook.com/groups/1612388735623509/?ref=share>

Website Blurb

Castle Dauntless is a Medieval Recreationist group that endeavors in the studies of the Medieval Period in history and the practice of Medieval Armored Combat to include Rattan Waster Combat, Rebated Steel Combat, and Armored Cut and Thrust styled combat. It's focus is to promote historical medieval research and provide a community that is welcoming, inspiring, and allows for all involved to express their passion for medieval history. Welcome to All who share our passion for all things Medieval!!!!!!