

EMP charter for the Wolves of Ravera

The Witchers of Ravera are a mercenary guild located in Ravera, a small fief of mountains, rivers, and lakes located in the far reach of the kingdom.

Living and training in their Keep of Kaer Raveire, the Witchers who once took contracts on monsters who ravaged the land now take contracts to swing their swords at men during times of War and Political unrest.

The school of the wolf teaches honor, chivalry, and morality primary of which is upholding all binding contracts. Each man is for hire individually and like a Wolf each Witcher is dangerous on his own, but even more so devastating as part of a pack.

The Lord of the organization is called the Grandmaster who helps to organize contracts and is responsible for all members of the school, while Witchers and Witchlings or Witchers-in-training make up the rest of the company.

If the grandmaster is unable to perform his duties or is found wanting by a majority of the company their successor may be chosen in one of three manners. The first and most traditional is by seniority: the eldest and most experienced ascends to lead the school. If there is a question as to the seniority or experience of individual then it falls to a majority vote of the company as the second option. And if no majority can be reached then the third and final option is trial of combat. The grandmaster will be re-evaluated each year at the annual event and may also be called out by any member of the company and replaced through out the term by any of these three methods.

Terminology/Rank:

Master Witcher - a teacher or leader of the School
Witcher - a citizen, graduate of the school, and fully pledged member of the Company.

Witchling - any member of the school who is judged too young to be pledged.

thewitchersofravera@gmail.com

<https://www.facebook.com/profile.php?id=100091620363966&mibextid=LQQJ4d>

Mundane world location: Newport, Tn



Heraldry: a black flag with a lone grey wolf

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