## REFHEIM



BURNT ORANGE AND WHITE QUARTERS BLACK FOX HEAD R AND H ELDER FUTHARK LETTERING WITH BLACK CIRCULAR BORDER

We are located in Brandon, FL. Concurrently 900-1000s western europe/Danelaw

Our purpose in this Kingdom? To Be Excellent!

Our customs in our branch are simple. We are warriors, artisans, travelers and traders.

Our Leader is the Jarl. The Jarl is the voice of Refheim in all matters public and private.

The Jarl is chosen with a method that is agreeable to the majority of the members of branch

In times of need, or if the duties of the branch require it, some tasks may be delegated to Masters as needed, such as a Master of Coin. The Jarl is the voice of the branch in all matters public and private.

The Jarl should select amongst the most trustworthy a Master of House. The Master of House is second only to the Jarl and may select and appoint other officers as necessary. The Master of House may speak for the branch except in cases where the Jarl chooses to do so.

The duration of the office of Jarl is determined by many factors, but first and foremost to be the voice of the branch, the Jarl must represent the will of the people who make it

up. Any member may challenge the Jarl for leadership. The Jarl determines the method of the challenge. A jarl may willingly abdicate at any time. The members of the branch with a Voice (paying members) may decide amongst themselves how to choose a replacement. If no consensus can be reached, Trial by combat will decide the new Jarl.

## Our Advisors consist of the following:

- Thegns: Provide advice to the Jarl on any number of topics
- Masters (Mistresses): Appointed by the Jarl to delegate responsibility to a specific task, in which their word is final unless overruled by the Jarl or Master of House. (ex "Master of Coin" would manage the branch finances)
- The Named (or Named Men): Named have been recognized by the branch as a person of exceptional character who are worthy of a Name. The Name is chosen by the Jarl with appropriate council of the members of the branch who have a Voice. The Named do NOT have to be a member of the branch, but they have the right to be heard in branch matters if they so choose. Their advice is not binding.
- Carls: Carls are warriors who have shown the ability to lead in battle. Carls may take and teach Thralls. Carls must have EMP membership status and have a Voice in matters of the Branch.
  - Villagers or "at large" members: Paid members of the branch who have not taken a specific role have a Voice in matters of the branch.
- Thralls: Thralls agree to submit to the teachings of Carls, Named, Masters and Thegns. Membership is encouraged but not strictly required for Thralls. Thralls do not have a Voice in proceedings.

James Patterson Xandre
Zachary Patterson Quintus
Amy Patterson Cordeilla
Afton Thomas
Natalie Howard

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